

Bylaws

Verein Quickphix – headquarter in CH-9000 St. Gallen



Mehr Informationen auf Quickphix.ch

This is a translated document for the purposes of our English-speaking members. In case of contradictions between this document and the German version, only the German version is legally binding.

1. Name and seat

The name "Quickphix" refers to an Association within the meaning of Art. 60 et seq. of ZGB. Its registered seat lies in the city of St. Gallen, Canton of St. Gallen, Switzerland.

2. Purpose

The Quickphix Association (hereinafter only the Association) pursues exclusively and directly charitable purposes. The purpose of the Association is the promotion of the role-playing culture in Switzerland. The purpose stated is realized in particular through:

- the cultivation of camaraderie among role-playing enthusiasts
- the promotion of youth and the role-playing training of young players,
- the maintenance of the website "Quickphix.ch" by active design of contributions and contents in the sense of the Association purpose,
- organizing and carrying out role play events and undertakings (such as: Dungeons & Dragons, Pathfinder, Splittermond, Call of Cthullu, Monster of the week and many more).
- The joint consumption and production of new and old role-play content and media.

The Association is selflessly active; it does not primarily pursue its own economic purposes. The Association's funds may only be used for purposes in accordance with the statutes. The members do not receive any contributions from the Association's funds. No person may be favoured by expenses which are alien to the purpose of the corporation or by disproportionately high remunerations. The Association is politically and denominationally independent. All owners of Association offices are honorary active. However, expenses of these persons for the Association can be reimbursed if type, extent and amount can be proven accordingly.

3. Funding

In order to pursue the purpose of the Association, the Association has the contributions of the members at its disposal, which are determined annually by the general meeting.

4. Membership

Any natural or legal person with an interest in playing classic role-playing games can become an active member with voting rights. Passive member without voting rights can be any natural or legal person who wants to support the purpose of the Association by paying the annual membership fee or by donations in kind. Applications for admission must be addressed to the President; the Management Board decides on admission. In order to process a membership application, an administration fee of CHF 20 must be paid in advance.

5. Termination of membership

Membership expires

- for natural persons by resignation, exclusion or death
- in the case of legal persons by resignation, exclusion or dissolution

6. Resignation or exclusion

You can leave the Association at any time at the end of the semester. The letter of resignation must be sent by registered mail to the President at least four weeks before the Ordinary General Assembly. A member can be expelled from the Association at any time without stating a reason. The Management Board makes the exclusion decision; the member can refer the exclusion decision to the general assembly.

7. Organs of the Association

The organs of the Association are:

- a) the General Assembly
- b) the Management Board
- c) the auditors of the accounts

8. The general assembly

The supreme organ of the Association is the general assembly. An ordinary general assembly takes place annually in May.

Members are invited to the General Assembly one month in advance in writing, enclosing the agenda.

The General Assembly has the following irrevocable tasks:

- a) Election or deselection of the Management Board and the Auditors
- b) Determination and amendment of the Articles of Association
- c) Acceptance of the annual accounts and the auditor's report
- d) decision on the annual budget
- e) Determination of the membership fee
- f) Treatment of exclusionary refusals

Each member has one vote at the General Assembly; resolutions are passed by simple majority. Passive members are invited to the General Assembly but have no voting rights.

9. The Management Board

The Management Board consists of at least 2 persons, namely the President of the Association and the Protocol Manager. The Management Board represents the Association externally and conducts the current business.

10. Auditor

The General Assembly annually elects an auditor to audit the accounts and carry out a spot check at least once a year.

11. Signature

The Association is bound by the collective signature of the President together with another member of the Management Board.

12. Liability

Only the Association's assets are liable for the Association's debts. A personal liability of the members is excluded.

13. Amendment of the bylaws

These bylaws may be amended if three quarters of the active members present agree to the proposed amendment.

14. Dissolution of the Association

The dissolution of the Association can be decided with a qualified majority, if three quarters of all active members participate in the meeting. If less than three quarters of all members attend the meeting, a second meeting shall be held within one month. At this meeting the Association can be dissolved by simple majority even if less than three quarters of the members are present. If the Association is dissolved, the assets of the Association shall be transferred to an institution which pursues the same or a similar purpose.

15. Coming into effect


These statutes were adopted at the foundation meeting of 21.06.2014 and came into effect on this date.

The President



Mauro Gotsch

The Protocol Manager



Manuel Sommerhalder